## **AMENDMENTS TO THE CLAIMS**

- 1. (Original) A computer-readable medium having computer-executable instructions for performing steps for processing Input/Output ("I/O") requests, comprising: receiving an I/O request from an application thread; performing an I/O operation in response to the I/O request; and upon completion of the I/O operation, determining whether to boost a priority of the application thread according to criteria based on a status of I/O operations performed for the application thread.
- 2. (Original) A computer-readable medium as in claim 1, having further computer-executable instructions for performing steps of:

if the step of determining determines not to boost the priority of the application thread, performing a further I/O operation for the application thread, and determining again whether to boost the priority of the application thread.

- 3. (Original) A computer-readable medium as in claim 1, wherein the application thread posts a data buffer in connection with the I/O request, and the step of performing the I/O operation includes copying data into the I/O buffer.
- 4. (Original) A computer-readable medium as in claim 1, having further computer-executable instructions for performing the step of boosting the priority of the application thread when the step of determining determines that the priority of the application is to be boosted.
- 5. (Original) A computer-readable medium as in claim 4, wherein the step of boosting boosts the priority of the application thread by a pre-selected level.
- 6. (Original) A computer-readable medium as in claim 5, wherein the preselected level is fixed.

7. (Original) A computer-readable medium as in claim 1, wherein the criteria for determining whether to boost the priority of the application thread include whether there are more I/O operations to be performed for the application thread.

- 8. (Original) A computer-readable medium as in claim 1, wherein the criteria for determining whether to boost the priority of the application thread include whether a number of I/O operations performed in a current thread context for the application thread has reached a threshold number.
- 9. (Original) A computer-readable medium as in claim 1, wherein the criteria for determining whether to boost the priority of the application thread include whether a period of time since a last time the priority of the application thread was boosted has reached a threshold length.
- 10. (Original) A method of processing Input/Output ("I/O") requests, comprising: receiving an I/O request from an application thread; performing an I/O operation in response to the I/O request; and upon completion of the I/O operation, determining whether to boost a priority of the application thread according to criteria based on a status of I/O operations performed for the application thread.
- 11. (Original) A method as in claim 10, having further steps of:
  if the step of determining determines not to boost the priority of the application
  thread, performing a further I/O operation for the application thread, and determining again
  whether to boost the priority of the application thread.
- 12. (Original) A method as in claim 10, wherein the application thread posts a data buffer in connection with the I/O request, and the step of performing the I/O operation includes copying data into the I/O buffer.
- 13. (Original) A method as in claim 10, having a further step of boosting the priority of the application thread when the step of determining determines that the priority of the application is to be boosted.

Application No. 10/650,176 Docket No.: 30835/302629

Amendment dated May 21, 2007 Reply to Office Action of March 21, 2007

14. (Original) A method as in claim 13, wherein the step of boosting boosts the priority of the application thread by a pre-selected level.

- 15. (Original) A method as in claim 14, wherein the pre-selected level is fixed.
- 16. (Original) A method as in claim 10, wherein the criteria for determining whether to boost the priority of the application thread include whether there are more I/O operations to be performed for the application thread.
- 17. (Original) A method as in claim 10, wherein the criteria for determining whether to boost the priority of the application thread include whether a number of I/O operations performed in a current thread context has reached a threshold number.
- 18. (Previously Amended) A method as in claim 10, wherein the criteria for determining whether to boost the priority of the application thread include whether a period of time since a last time the priority of the application thread was boosted has reached a threshold length.
  - 19. (Original) A computer system comprising:

an application thread making an I/O request;

a system thread for responding to the I/O request, the system thread being programmed to receive the I/O request from the application thread, perform an I/O operation in response to the I/O request, and upon completion of the I/O operation, determine whether to boost a priority of the application thread according to criteria based on a status of I/O operations performed for the application thread.

20. (Original) A computer system as in claim 19, wherein the system thread is further programmed to perform steps of:

if the system thread determines not to boost the priority of the application thread, performing a further I/O operation for the application thread, and determining again whether to boost the priority of the application thread.

4

Application No. 10/650,176 Amendment dated May 21, 2007

Reply to Office Action of March 21, 2007

21. (Original) A computer system as in claim 19, wherein the application thread posts a data buffer in connection with the I/O request, and the I/O operation performed by the

Docket No.: 30835/302629

system thread includes copying data into the I/O buffer.

22. (Original) A computer system as in claim 19, wherein the system thread is

programmed to boost the priority of the application thread by a pre-selected level when the

system thread determines that the priority of the application is to be boosted.

23. (Original) A computer system as in claim 22, wherein the pre-selected level is

fixed.

24. (Original) A computer system as in claim 19, wherein the criteria for

determining whether to boost the priority of the application thread include whether there are

more I/O operations to be performed for the application thread.

25. (Original) A computer system as in claim 19, wherein the criteria for

determining whether to boost the priority of the application thread include whether a number

of I/O operations performed in a current thread context for the application thread has reached

a threshold number.

26. (Original) A computer system as in claim 19, wherein the criteria for

determining whether to boost the priority of the application thread include whether a period

of time since a last time the priority of the application thread was boosted has reached a

threshold length.

5